

2026 Fall Ball Rules

	8U	9U/10U	11U/12U	13U/14U
Age	Age as of September 1st, 2026	Age as of September 1st, 2026	Age as of September 1st, 2026	Age as of September 1st, 2026
Bases	60'	60'	60'	60'
Mound	Pitching Machine 35' (32-35mph)	35'	40'	43'
Innings	6	6	6	6
Time	75 Minute (Finish the Inning) 90 Minute for championship	75 Minute (Finish the Inning) 90 Minute for championship	75 Minute (Finish the Inning) 90 Minute for championship	75 Minute (Finish the Inning) 90 Minute for championship
Runners for P/C	Yes (Last Out Once per Inning)	Yes (Last Out Once per Inning)	Yes (Last Out Once per Inning)	Yes (Last Out Once per Inning)
Stealing	No	Yes (On Release)	Yes (On Release)	Yes (On Release)
Drop 3rd Strike	No	No	Yes	Yes
Mercy Rule	12/3, 10/4, 8/5	12/3, 10/4, 8/5	12/3, 10/4, 8/5	12/3, 10/4, 8/5
Bunts	No	Yes	Yes	Yes
Softball	11"	11"	12"	12"
Lineup	10 in the field (bat entire lineup, no injury penalty) 8 Player Minimum	10 in the field (bat entire lineup, no injury penalty) 8 Player Minimum	9 in the field (Bat 9 or entire lineup with injury penalty) 8 Player Minimum	9 in the field (Bat 9 or entire lineup with injury penalty) 8 Player Minimum
Fielders Mask	Required in infield	Required in infield	Required in infield	Required in infield
Pitching Limit	NA	None	None	None
Coin Toss for Home Team	Yes (Pool Play Only)	Yes (Pool Play Only)	Yes (Pool Play Only)	Yes (Pool Play Only)
Infield Fly Rule	No	No	Yes	Yes
Run Limit	5 per inning, 8 in last called inning	5 per inning, 8 in last called inning	None	None
Ties	Yes in pool play/ Bracket play International Tie Breaker	Yes in pool play/ Bracket play International Tie Breaker	Yes in pool play/ Bracket play International Tie Breaker	Yes in pool play/ Bracket play International Tie Breaker
MHSAA Unless Specified	Yes	Yes	Yes	Yes
Bracket Seeding	1. Best Record	1. Best Record	1. Best Record	1. Best Record
	2. Head to Head (Not Used if More than 2 Teams Tie)	2. Head to Head (Not Used if More than 2 Teams Tie)	2. Head to Head (Not Used if More than 2 Teams Tie)	2. Head to Head (Not Used if More than 2 Teams Tie)
	3. Runs against	3. Runs against	3. Runs against	3. Runs against
	4. Runs Scored	4. Runs Scored	4. Runs Scored	4. Runs Scored
	5. Coin Flip	5. Coin Flip	5. Coin Flip	5. Coin Flip
Special Rules	3 Swinging Strikes is an out / Batter is out after 5 Pitches / No Strikeout on Foul Ball			
	Hit ball that hits machine/coach is a dead ball batter gets 1st base and force runners move up			
	Runner must be at least halfway to the next base before the ball is thrown to the pitcher's circle from the infield			
	Runners are allowed a courtesy step after ball crosses home plat			