** 9U, 10U, 11U & 12U SOFTBALL DIVISIONS**

1. Unless noted, Little League rules will apply.
2. Players age will be determined by the 2025 Little League Age Chart.
3. Copies of birth certificates for each player must be on hand if the player’s age verification is requested.
4. The home team in all games will be determined by a coin flip. Home team is the official scorekeeper. Once the seeded tournament starts, the higher seeded team will have the choice.
5. There is a one hour and twenty five minute DROP DEAD time limit on all games. No new inning may start after one hour and fifteen minutes. ***NO PLAYER OR COACH MAY INTENTIONALLY SLOW DOWN THE GAME, ANY TEAM FOUND TO INTENTIONALLY SLOW DOWN THE GAME WILL END UP WITH A FORFEIT.*** *Forfeit will be recorded as a 10-0 score*.
6. If the DROP DEAD time occurs and the inning has not been completed the score will revert back to the last completed inning UNLESS THE HOME TEAM HAS TIED OR TAKEN THE LEAD. In the event the home team is batting when the drop dead time occurs and they have either tied the game or taken the lead then the RESULT STANDS and the score is final. Please watch times we need the games to move along on schedule. A game may end in a tie in pool play. Championship games will not be played under a time limit and cannot end in a tie. Championship round games tied after six innings will be completely played out (regulation innings).
7. 9U and 10U ONLY-The offensive team’s at-bat is complete after three (3) outs are made or a maximum of **5 runs** are scored. There will be no run limit in the 6th inning of semifinal and final games. There is no run limit for 11U and 12U.
8. Entire team roster must bat in consecutive order throughout the game. Any player absent at the start of a game must be listed as a sub and bat at the end of the line-up if they show up.
9. 9U and 10U- teams can play with four outfields. No rovers allowed.
10. 11U and 12U- teams will play with 3 outfielders
11. Free defensive substitutions.
12. Mercy Rule:
    1. 15 runs after 3
    2. 10 runs after 4
    3. 8 runs after 5
13. Each team must have eight players at game time or forfeit occurs. Forfeit will be recorded as a 10-0 score.
14. The infield fly rule will be in effect.
15. Drop 3rd strike is in play for 12U Only.
16. Schedule and format may change due to weather conditions or for any other reason deemed necessary by the tournament directors.
17. The winning team is responsible for reporting the score to the concession stand. Forfeit may result if not turned in.
18. All umpire decisions are final. Any questions please contact the tournament officials. Officials contact information below.
19. In case of a tie after the pool play round, the tie breaker will be as follows: 1) head-to –head, 2) Runs Allowed 3) Runs Scored 4) coin flip.
20. Unsportsmanlike behavior will not be tolerated. Repeated offenses will result in ejection. An ejected coach must leave the field and cannot coach their team from the field or the stands for the remainder of the game. Tournament officials may take further action for repeat offenders.
21. **No use of tobacco, cigarettes and alcoholic beverages in any form at the park during tournament play. Little League is a child friendly environment sharing these same values.**
22. Please pick up all junk/trash from your dugout after each of your games (bottles, papers, etc.).
23. Tournament Contacts:

**Nathan Smith 586-201-6280 |Nick Thomas 810-357-1831**

***There will be NO ARGUING with UMPIRES. Any issues will result in Manager Removal. Managers can and will be removed if teams PARENTS are causing scene.***